

RELEASE GUIDE

January 2017

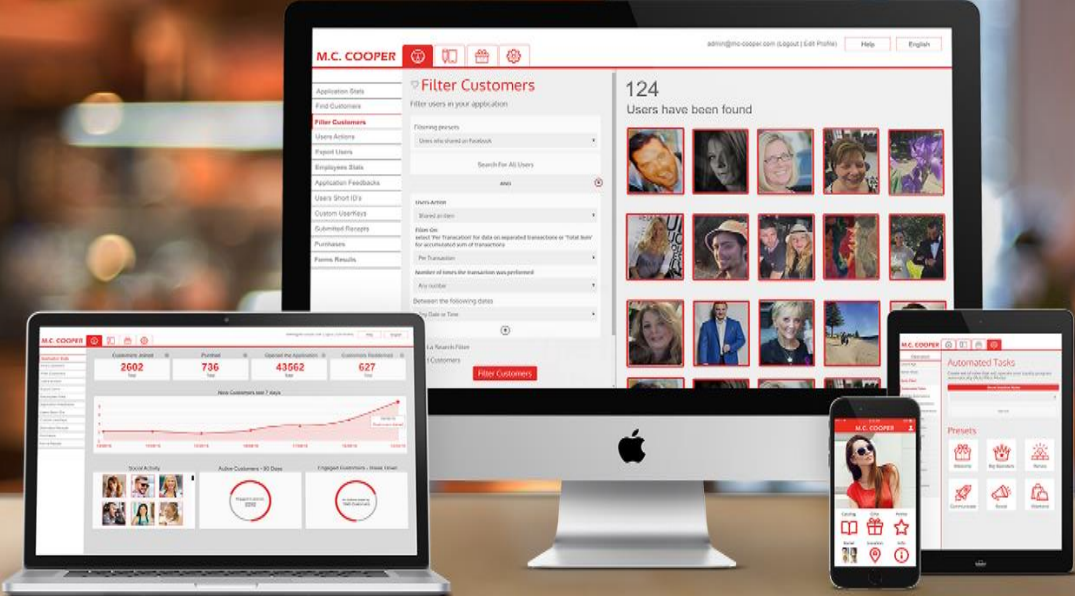


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In-app Credit Card Payment

Allow your club members to pay for items using in app stored credit cards. For example, they can buy catalog items or pay for their club memberships directly from the registration form. You can then create an automation based on whether or not the payment was successful. This feature uses a 3rd party integration to the [Zooz](#) payment platform—that processes payments and allows us to manage the credit card information in a secure way.

In app credit card payment allows us to replace PayPal, making in-app payments quick and easy.

Pre-defined Amount Vs. Custom Amount

Up until now we could only use a pre-defined price when allowing customers to pay through the app. Now we can allow custom payment amount that will be determined by the customer.

Note: currently we do not support credit top-up using custom payment amount.

Before You Start:

1. Como should add a program for the business to the Como Zooz account. This includes adding the business' credit card processor and credentials.

Note: Businesses are charged for these services by Zooz.

2. From **Settings > External Services**, Como adds the business' Zooz program details.

The screenshot shows the 'External Services' configuration page in the Como app. The top navigation bar includes the user name 'Garcia's' and several icons. The left sidebar lists various settings categories, with 'Settings' and 'External Services' highlighted. The main content area is titled 'Payment Currency' and contains a dropdown menu set to 'Choose', a checkbox for 'Do you have a Sandbox test account?' with a dropdown arrow, and a 'Save' button. Below this is the 'Payment Services' section, which is highlighted with a blue arrow. It includes a 'Service Provider' dropdown menu set to 'ZOOZ', two input fields for 'Program ID' and 'Program Key', another 'Payment Currency' dropdown menu set to 'Choose', and a final 'Save' button.

Setup

Allow members to buy credit through the app

Members can purchase credit directly through the app using their stored credit cards. Once a member purchases the credit, it can be added to their balance using an automation.

1. **Create a catalog item** for a specific credit amount.
Note: A catalog item must be created for each credit amount that members can buy.
2. Add the Zooz payment option to this catalog item by selecting **Pay with Online Service in App** for a button action.
3. **Create an item code** for each credit amount.
4. Create an automation to add credit when the **external payment succeeds** (with a condition of the same item code used for the catalog item's payment button).

Sell Items or Deals Through the App

Create catalog items (and corresponding gifts) for the special deals you want members to buy. The member taps Buy on the catalog item and pays for the item (using stored credit card). Once payment is confirmed, the member receives the gift that they can redeem in the business.

1. **Create gifts** corresponding to the deals.
2. **Create catalog items** for the deals and add a Buy button (**Pay with Online Service in App**).
3. Create an automation to send the gift when the **external payment succeeds** (with a condition of the same item code used for the catalog item's payment button).

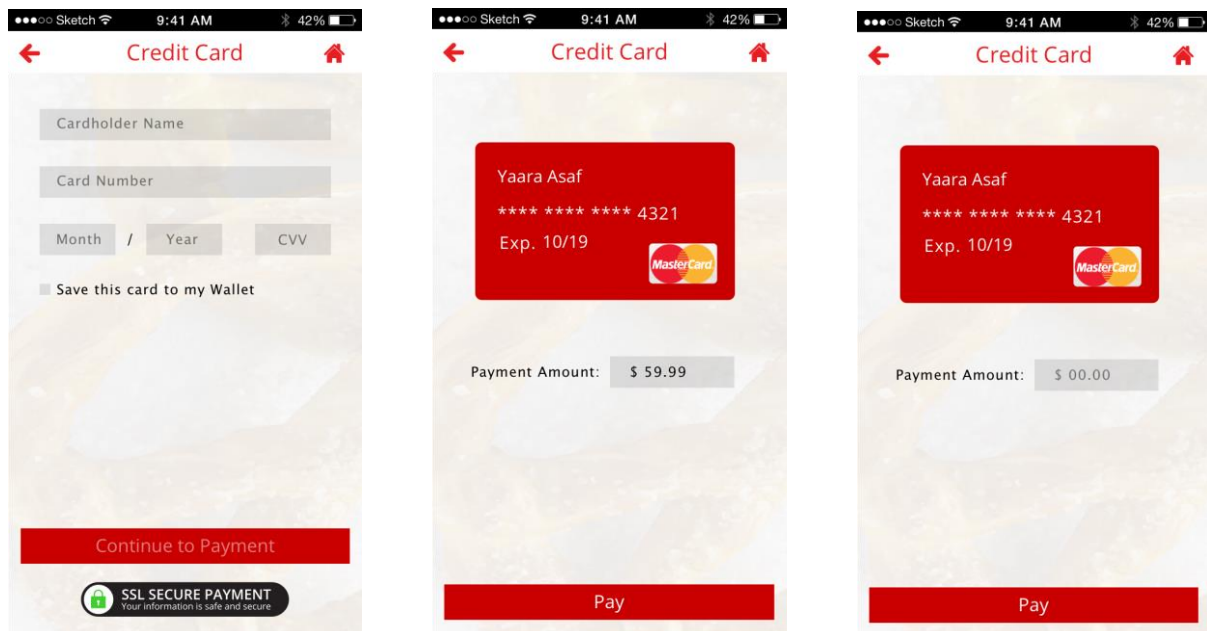
Membership Payments Via App

After completing the registration form and tapping Register, the wallet screen is displayed—allowing customers to pay for their membership. Once they complete their payment, the customer is registered as a new club member.

1. Add the Zooz payment option to the registration process
(**Operation > Registration > Registration Form**):
 - Select **No** for Register member when they submit the form?
 - Select **Pay with Online Service in App** as the button action.

Note: If an item code for the membership exists in the POS, you can use this code. Otherwise, create an item code that will also be used in the automation.

2. Create an automation to register the member once the payment is confirmed.
 - Trigger: External payment succeeded.
 - Condition: Item code (membership item code from step 2) **and** Provider Name = Zooz.
 - Action: Register Member.

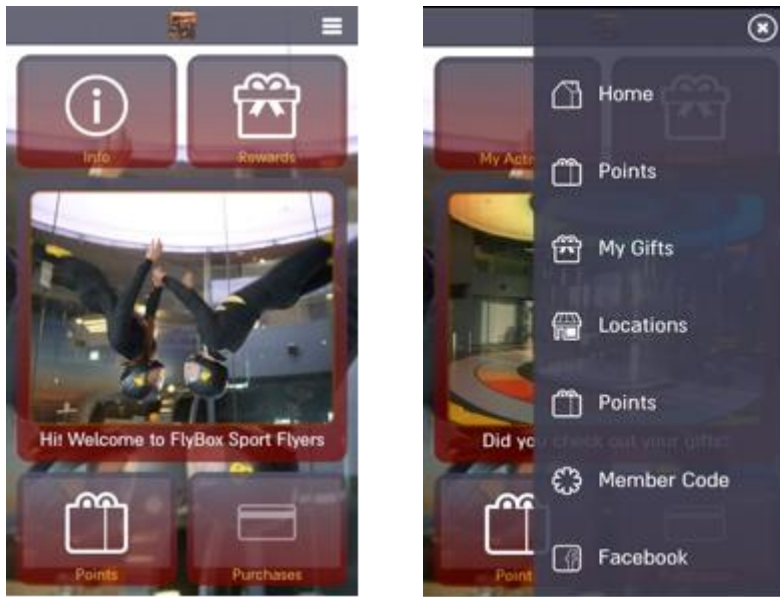


Notes

In order to use this feature, you don't have to configure a wallet screen. Once the member taps the button action (Pay with Online Service) it automatically opens the relevant payment screens. Keep in mind that if you decide not to have a wallet screen the member will not be reach this screen directly in order to add or see his credit card list.

Side Menu

We now have a new navigation flow for our mobile apps – a side bar menu. The side menu contain links to different sections of the app and provides easy access to any section of the app no matter what page you are viewing. The side menu appears as a column to the right side of the app as an overlay layout and can be customized like any other layout.



Setup

1. Under **Branding > Design** Choose Navigation Type “Use side menu”.
2. Under **Layout > Side Menu** choose the layout and features of the side menu.

Notes

1. This feature requires app resubmission.
2. Currently, you can only choose between two types of layouts each with contains seven tiles. You have to fill in all seven tiles.
3. The default for tile A is – ‘Home’ (back to the app main screen). You can’t change the default.

Smart Automations New Triggers

New automation triggers were added to the smart automation:

- Update Membership Details
- Enters a coupon code
- Scans a code

Confirmation Message for Point Shop Purchases

After members tap a button to purchase an item at the point shop, a pop-up message appears to notify them that they are about to purchase an item using points. Then they can decide whether they wish to proceed or not.

